

Using Career Cruising alongside The Be Real Game

In this document you will find some suggested activities and resources in Career Cruising that can supplement the activities available in The Be Real Game.

Unit 1 – Time Travel: Exploring the Future

Session 1 - In the Beginning

- For students unsure of which role to select, they can begin by completing Career Matchmaker or using the Career Selector
- Once they have selected a role, they can complete further research assigned role in Career Cruising
- Save the Career Cruising profile into the EDP and add a note that this was their Real Game Role
- Students can also write a reflection in the My Journal section to discuss why they selected the role
- Students can supplement the Adult Life/Work Interview with Classroom Activity #9 – Career Interview Project

Session 3 – My Job Search

- Students can use the Resume Builder to guide them through the creation of their resume or they can use the information available in the Employment Section.
- To provide a follow-up to the job search/selection process, students can use the Job Search Tool to look for real opportunities for their character in their community.

Session 8 – Focus on the Journey

- Students can use the Resume Builder to update their resume or they can use the information available in the Employment Guide.
- As a class, you can use the Interview Evaluation Worksheet in the Employment Guide to complete Mock Interviews and evaluate the students (self, peer or teacher evaluations)
- Students can also consult the resources in the Employment Guide to review job search tools and techniques
- Once students select a new job, an extension activity would be Classroom Activity #6 – Comparing Careers which will allow students to explore both roles in Career Cruising and compare them side-by-side.

Unit 2 – The Personal Journey: Creating My Future

Session 1 – Looking Back, Looking Ahead

- Students can prepare a reflection on what they liked most about their adult roles to include in their journals. Students can refer back to the information in Classroom Activity #6 – Comparing Careers to complete this reflection.

Session 2- Who Am I Really?

- Assessments provided with the game can be supplemented with Career Matchmaker, My Skills and the Learning Styles Inventory and then saved to the EDP.
- Results from assessments taken outside of Career Cruising can be added in the Other Assessments section, or included as scanned documents.

Session 3 – My Dream Role

- Students can also complete Classroom Activity #4 – Your Career Ideas & Career Matchmaker to identify career and lifestyle choices of interest.

Session 4 – Making Connections

- Students can research local companies who are hiring in their chosen field using the Job Search tool from any career profile of interest.

Session 5 – My Life Story

- Students can write their life story from the perspective of their 100th birthday in the My Journal section, or as an attached document in My Files.

Session 6 – My Job Search Toolkit

- Students can supplement the resources in The Be Real Game with those in the Employment Guide – Resume writing, cover letters, interview skills – and can update the EDP with relevant skills, activities and experiences attaching documents where necessary.