

# Using Career Cruising alongside The Real Game

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In this document you will find some suggested activities and resources in Career Cruising that can supplement the activities available in The Real Game.

## Unit 1 – Making a Living

### *Session 3: What's My Line?*

- Further research assigned role in Career Cruising
- Save the Career Cruising profile into the EDP and add a note that this was their Real Game Role
- Students can also write a reflection in the My Journal section to discuss what elements of their role they liked or did not like

### *Session 5: Who am I? Who are You?*

- Continue exploration of different adult career roles by completing Classroom Activity #9 - Career Interview Project

## Unit 3 – Changes and Choices

### *Session 1: Fair Play*

- Another opportunity to use Classroom Activity #9 – Career Interview Project, to delve into these issues with an adult interviewee

### *Session 2 – The Pink Slip*

- Students can review content in the Employment section to talk about ways to search for a new job
- Students can also use the resume builder to practice completing a resume
- The resume can then be included in the My Files section of the EDP

### *Session 4 – Transitions*

- To assist them in understanding self-employment, students can research careers where they could be self employed, or even research the information available under the Entrepreneur profile.

## Unit 4- The Personal Journey

### *Session 1 – Think Again!*

- Students can refer back to their reflection from Unit 1, Session 3 and then research in Career Cruising roles that may be a better fit and save them to the EDP. Students should be encouraged to review the multi-media interviews to understand the “After Work” aspects of each career as well.

### *Session 2- Follow Your Heart*

- Students can include their Ideal Role Profile in their My Journal section

### *Session 3 – The Big Picture*

- Students can store their document outlining their lives to the age of 100 in the My Files section

*Session 4 – Career Day*

- Students should be encouraged to save careers of interest to the EDP so that educators can draw a list of careers of interest to invite appropriate adult guests.
- Students can refer back to Classroom Activity #9 – Career Interview Project to prepare questions for their invited guests