



# ccSpark!

**We're excited to introduce to you our new Elementary-focused program, ccSpark!.**

ccSpark! uses a fun, educational role-playing game to help younger students learn about careers, life-planning, and social skills. Designed to meet the curriculum needs of young students, ccSpark! is an active, imaginative world that children can hardly wait to explore. They develop a sense of community and learn how everyone has a special role to play. Full of appealing characters, small surprises and fascinating places, ccSpark! brings elements of the real world right into the classroom to enhance the learning experience.

ccSpark! has been carefully designed to help students acquire early career development concepts and foster critical thinking skills, through an age-appropriate approach to National Career Development Standards. Some key components:

- K-2 content is focused on building a solid sense of self and awareness of the child's place in their world, establishing familiarity with key concepts such as career paths.
- Grades 3-5 include career development curriculum that focuses on skills for school success and helps students to understand how skill training and higher education impact decision making.
- The Personal Learning Style Assessment will help students understand their learning style while addressing skills like managing anger and other emotions, and developing work and study habits.
- To reinforce the concept of personal decision-making, students are exposed to 6 Core Career Paths (cross-walked to the 16 Career Clusters) and begin to see how considerations like personality, workplace environment, education, and skills training impact their decisions.
- Activities and Lesson Plans are included where students complete problem solving episodes.
- ccSpark! requires students to maintain a dynamic portfolio that stores outcomes from the activities, quizzes, a personal mini-blog and badges earned throughout the game.